

Cherokee Nation Code Annotated

Title 4: Amusements and Sports

Chapter 3: Licensing

§ 35. Class III gaming license

Cite as: 4 CNCA § 35

Only a tribal enterprise wholly-owned by the Cherokee Nation or its designated and approved agent or employee may apply for and receive a Class III Gaming license. Gaming operations must be conducted in facilities of the Cherokee Nation. A separate license must be issued by the Gaming Commission for each place, facility or location on which Class III gaming is conducted.

Historical Data

LA 26–10, eff. September 13, 2010. Amended LA 10–11, eff. June 19, 2011; LA 07–14, eff. April 24, 2014; LA 17–14, eff. July 18, 2014.

Derivation

LA 30–89.

LA 44–04.

Former 4 CNCA § 25.